

PostGIS 2.x

Olivier Courtin

PostgreSQL Session #6 - 2014 – Paris

PostGIS spatial database

2.0.0 04/2012

2.1.0 08/2013

Current version: 2.1.4

Coming 2.2

Management

Advanced spatial analysis

Topology

Raster

Point Cloud

3D

Management

Advanced spatial analysis

Topology

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3D

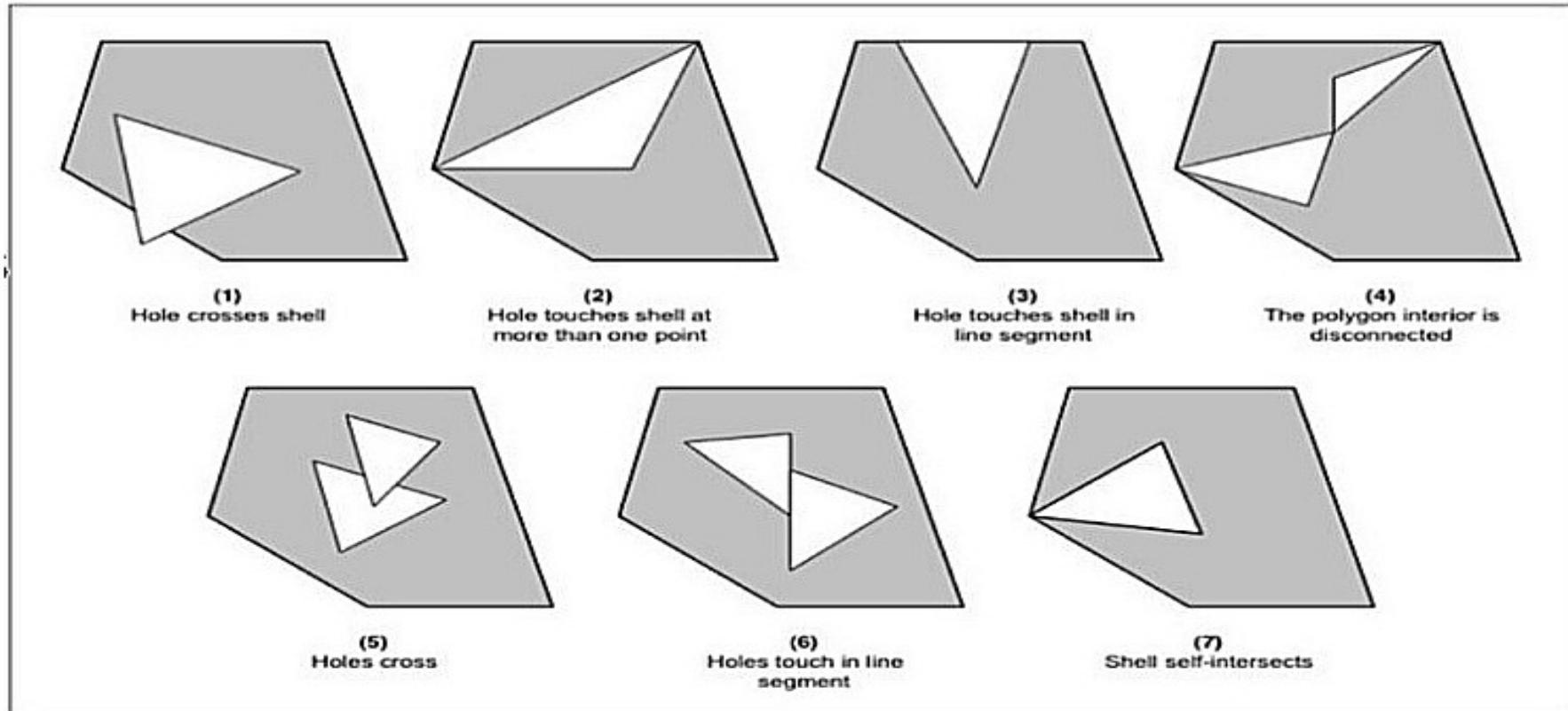
```
CREATE EXTENSION postgis ;
```

```
CREATE EXTENSION postgis_topology ;
```

`geometry_columns` (and `geography_columns`)
are now views (rather than table)

```
CREATE TABLE buildings (
    gid SERIAL PRIMARY KEY
    , geom geometry(MultiPolygon, 26986)
);

alter table buildings
    alter column geom
        type geometry(MultiPolygon, 2154)
        using st_setsrid(geom, 2154);
```



examples of invalid multipolygon

```
UPDATE my_schema.my_table  
SET geom =  
ST_CollectionExtract(ST_MakeValid(geom), 3);
```

Management

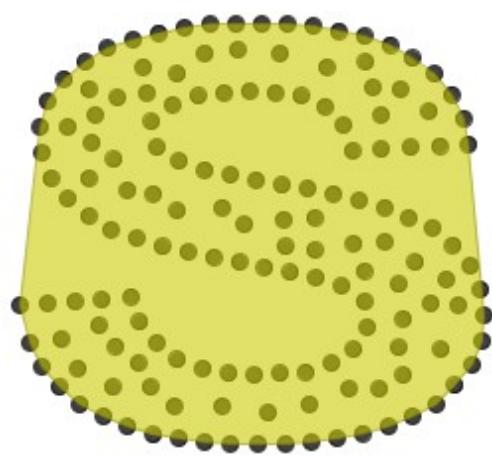
Advanced spatial analysis

Topology

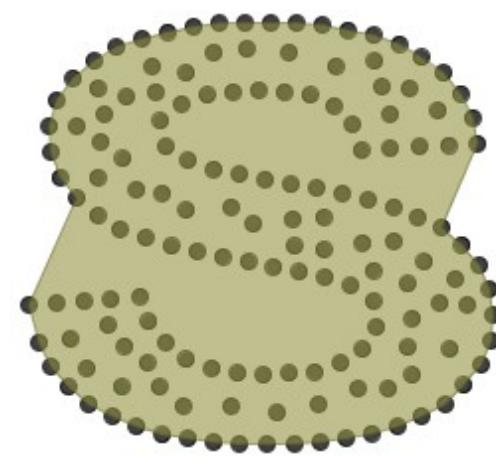
Raster

Point Cloud

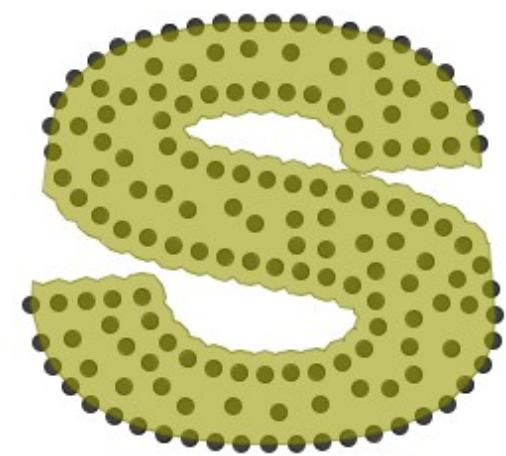
3D

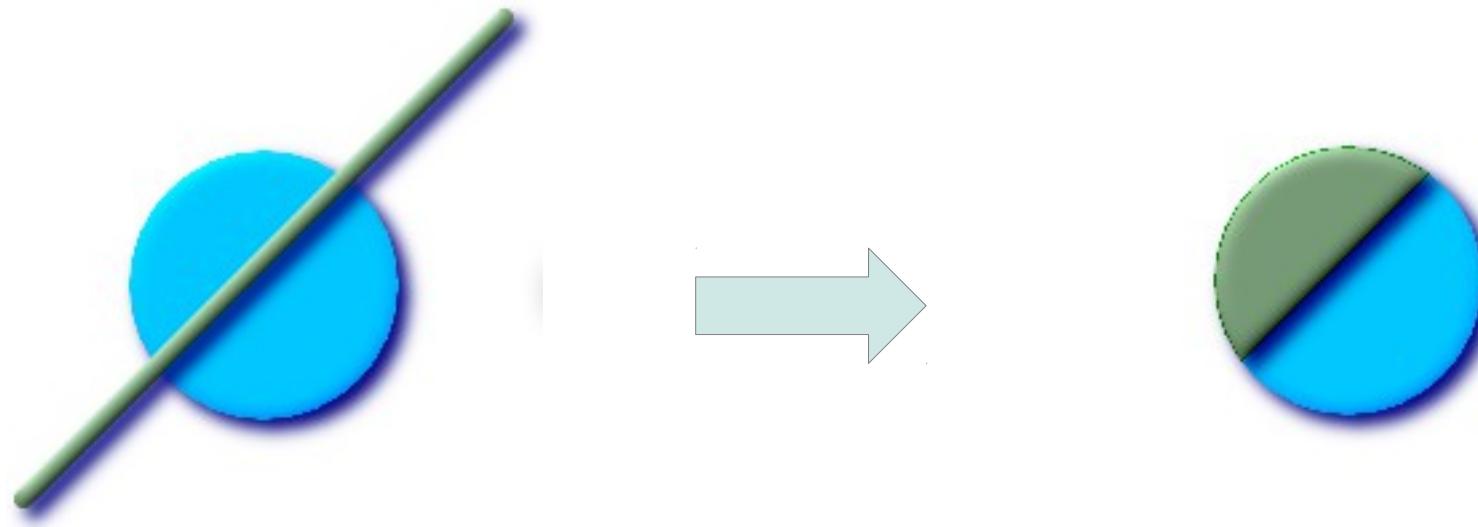


ST_ConvexHull

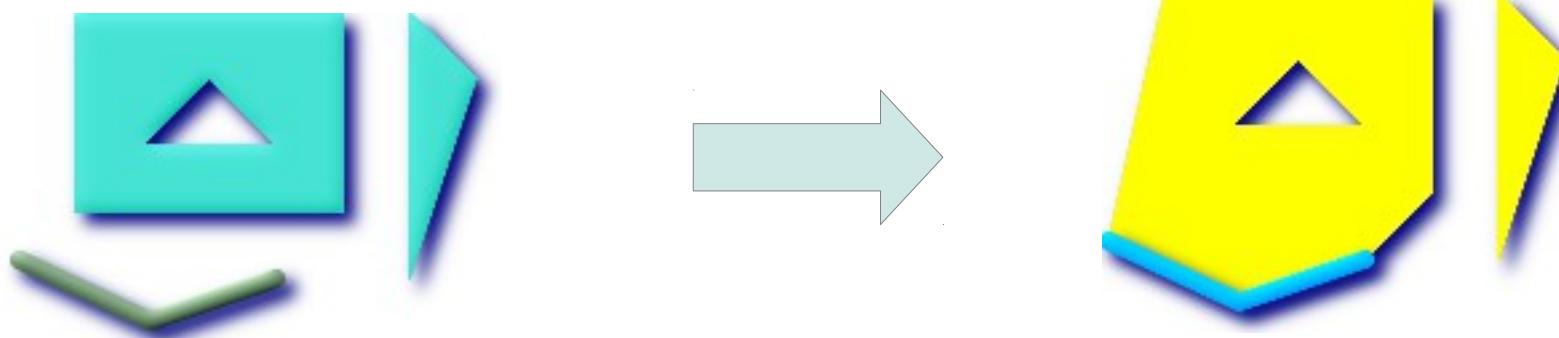


ST_ConcaveHull

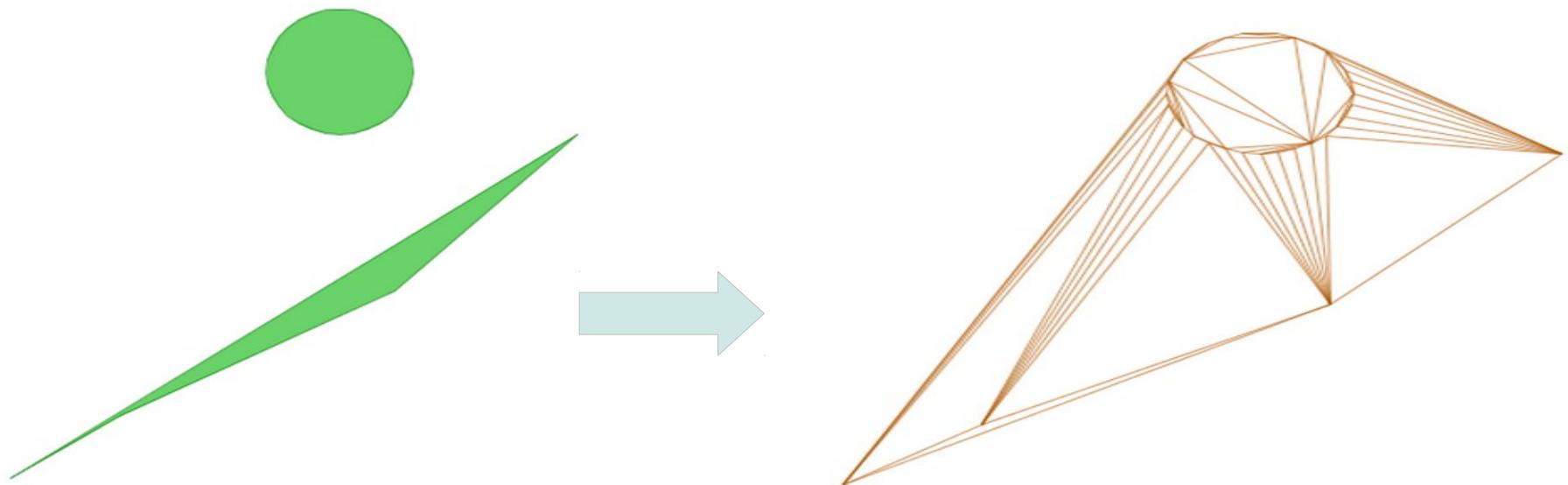




`ST_Split`



ST_Snap



```
SELECT
    ST_DelaunayTriangles(
        ST_Union(ST_GeomFromText('POLYGON((175 150, 20 40,
            50 60, 125 100, 175 150))'),
        ST_Buffer(ST_GeomFromText('POINT(110 170)'), 20)
    ), 0.001, 1)
As dtriag;
```

KNN-GIST: Spatial nearest neighbors

```
SELECT name, gid FROM geonames
ORDER BY geom <->
ST_SetSRID(ST_MakePoint(-90, 40), 4326)
LIMIT 10;
```

Distance operator: <-> or <#> (center or bbox)

Management

Advanced spatial analysis

Topology

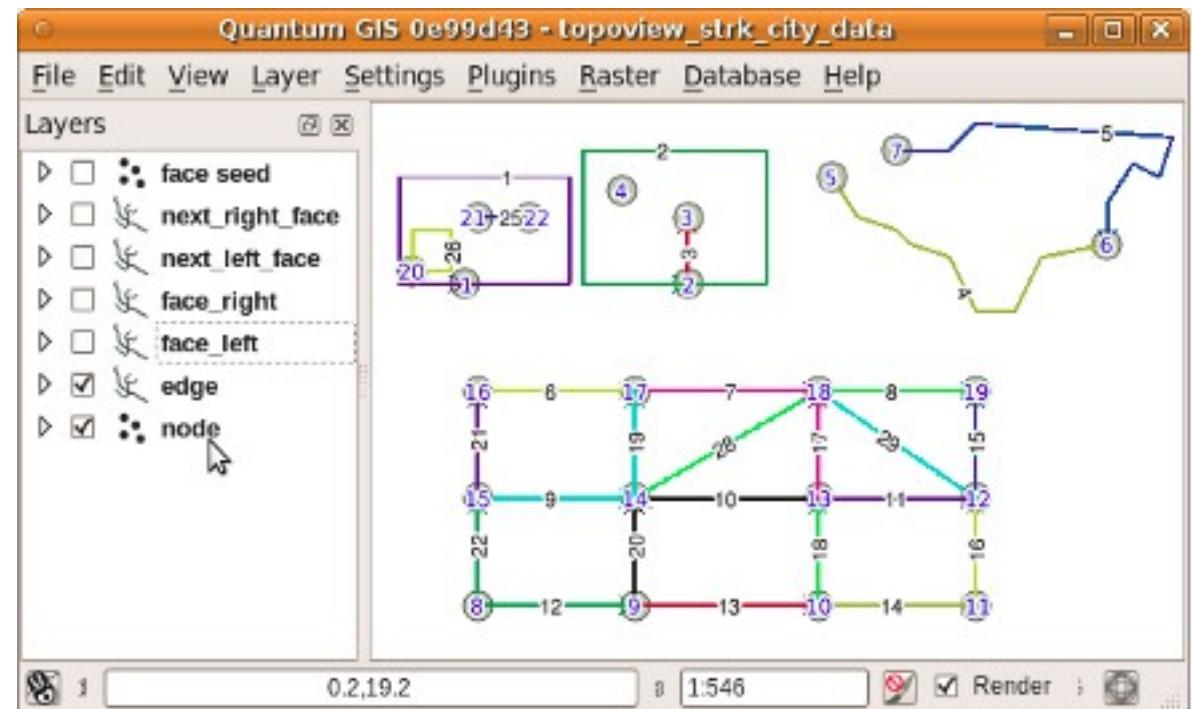
Raster

Point Cloud

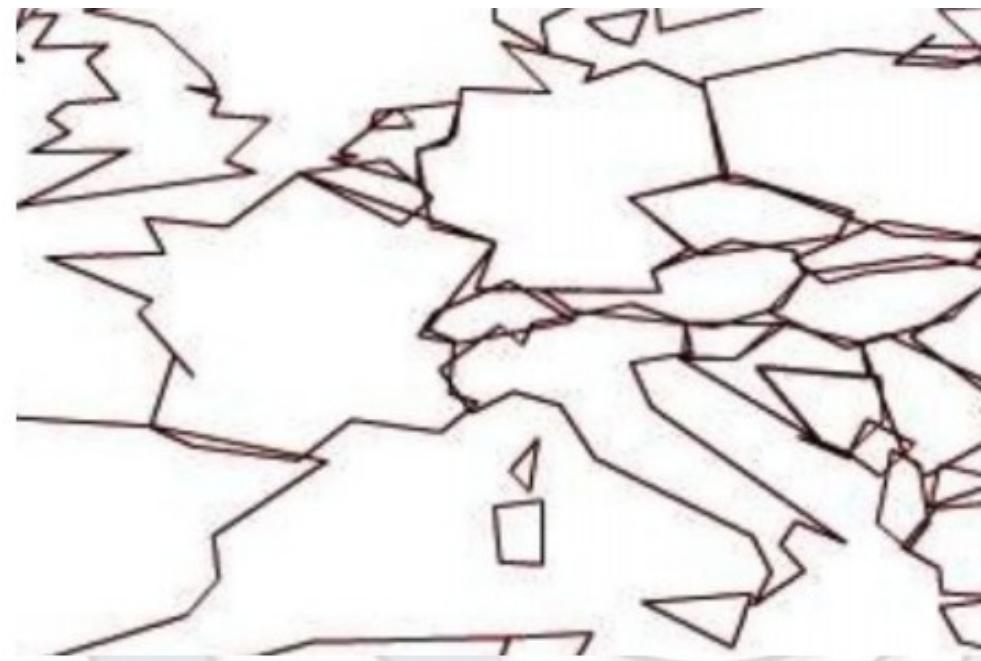
3D

Topology

node / edge / face model
ISO SQL/MM functions



Source: Sandro Santilli



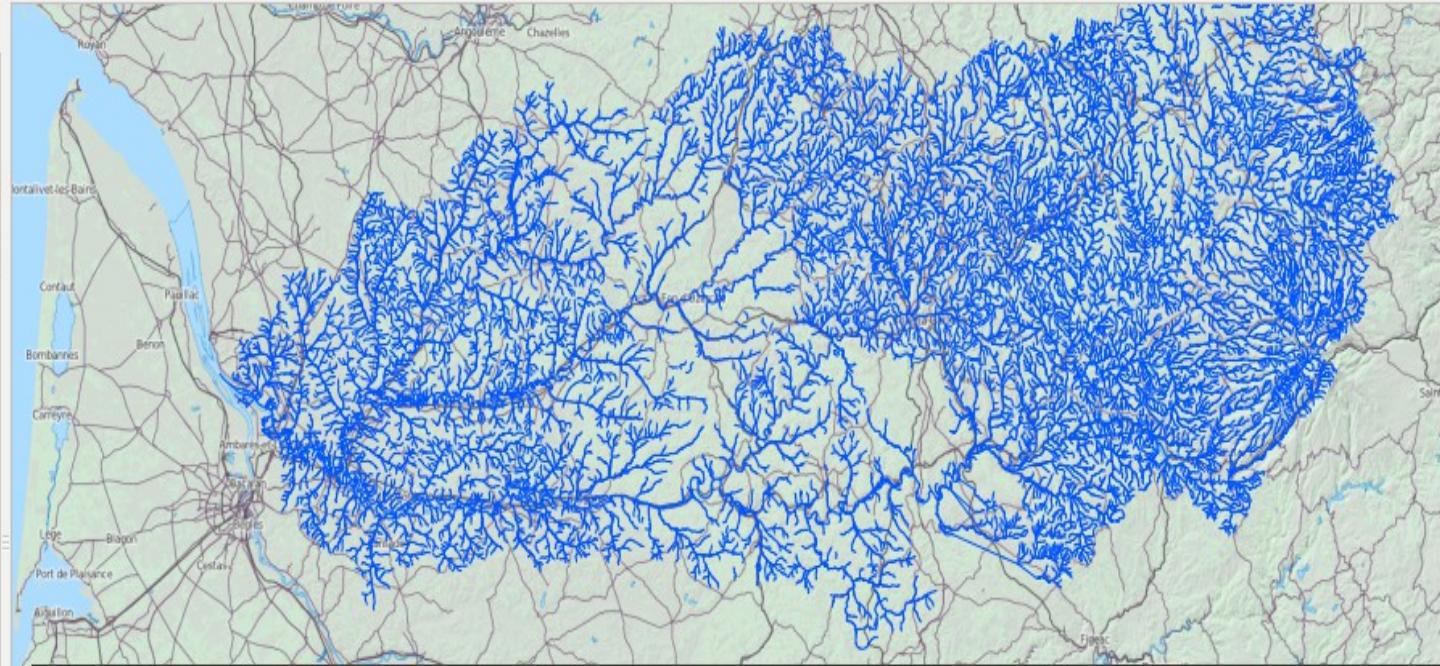
Using ST_Simplify **without** topology

Fichier Éditer Vue Couche Préférences Extension Vecteur Base de donnée Raster Aide



Couches

- ▶ recursive_upstream_topo
- ▶ recursive_upstream
- ▶ shortest_path_topology
- ▶ shortest_path_pgrouting
- ▶ hydro network
- background



Attribute table - hydro network :: 0 / 18936 feature(s) selected

	gid	source	target	hname	cost
0	17681	3042	3041	ruisseau de...	13.1468627...
1	50006	4363	4376	ruisseau de...	154.831357...
2	107308	4427	4443	ruisseau la ...	70.4784694...
3	110767	4810	4816	ruisseau le ...	426.452159...
4	8923	4892	4827	ruisseau de...	1648.21133...
5	109594	5158	5264	rivière la di...	946.014083...
6	45039	5407	5429	NULL	114.028638...
7	105937	5480	5594	ruisseau le ...	824.626701...
8	104620	5481	5518	ruisseau la ...	243.004034...

Contrôle de l'ordre de rendu des couches

```
-- Create a topology
SELECT topology.CreateTopology('hydro', 2154);
-- 1

-- we put the postgis topology features for hydro network in another table
CREATE TABLE tr_topo (gid integer);

-- Add a layer
SELECT topology.AddTopoGeometryColumn('hydro', 'public',
    'tr_topo', 'topogeom', 'MULTILINESTRING');
-- 1

-- Populate the layer and the topology from tr geometry features
INSERT into tr_topo (gid, topogeom)
    SELECT gid, topology.toTopoGeom(geom, 'hydro', 1) FROM tr;
```

```
select * from hydro.edge limit 10;
```

neau sortie

	edge_id integer	start_node integer	end_node integer	next_left_edge integer	next_right_edge integer	left_face integer	right_face integer	geom geometry(LineString,2154)
1	175256	190369	190361	175230	-175243	0	0	01020000206A08000000
2	167356	183762	181917	166725	167356	0	0	01020000206A08000001

```
select * from tr_topo limit 10;
```

neau sortie

	rtie de données	Expliquer (Explain)	Messages
	gid integer	topogeom topology.topogeometry	
	116768	(1,1,163704,2)	
	116767	(1,1,163705,2)	
	116765	(1,1,163706,2)	
	-----	-----	

Recursive CTE

```
create table
    rec_res2 as
with recursive
    search_graph(edge_id, start_node, depth, path, length, cycle) as (
        select
            g.edge_id, g.start_node, 1 as depth, ARRAY[g.edge_id] as path
            , st_length(geom) as length, false as cycle
        from
            hydro.edge as g
        where
            edge_id = 173832
        union all
        select
            g.edge_id
            , g.start_node
            , sg.depth + 1 as depth
            , path || g.edge_id as path
            , sg.length + st_length(g.geom) as length
            , g.edge_id = ANY(path) as cycle
        from
            hydro.edge as g
        join
            search_graph as sg
        on
            sg.start_node = g.end_node
        where
            not cycle
    )
    select
        sg.*
        , edge.geom as geom
    from
        search_graph as sg
    join
        hydro.edge as edge
    on
        sg.edge_id = edge.edge_id
    limit 1000;
```

1

2

3

```
-- select --  
      g.edge_id, g.start_node, 1 as depth, ARRAY[g.edge_id] as path  
      , st_length(geom) as length, false as cycle  
  from hydro.edge as g  
 where edge_id = 173832  
union all
```

```
select
    g.edge_id
    , g.start_node
    , sg.depth + 1 as depth
    , path || g.edge_id as path
    , sg.length + st_length(g.geom) as length
    , g.edge_id = ANY(path) as cycle
from
    hydro.edge as g
join
    search_graph as sg
on
    sg.start_node = g.end_node
where
    not cycle
)
```

Stack the gid to the path for this record

Sum up the cost (it's the length here)

If the record gid is already in the path, we have a cycle

Join result set from previous iteration to connected upstream edges

Do not take elements which make a cycle

```

select
    sg.*  

    , edge.geom as geom
from
    search_graph as sg
join
    hydro.edge as edge
on
    sg.edge_id = edge.edge_id
limit 1000;

```

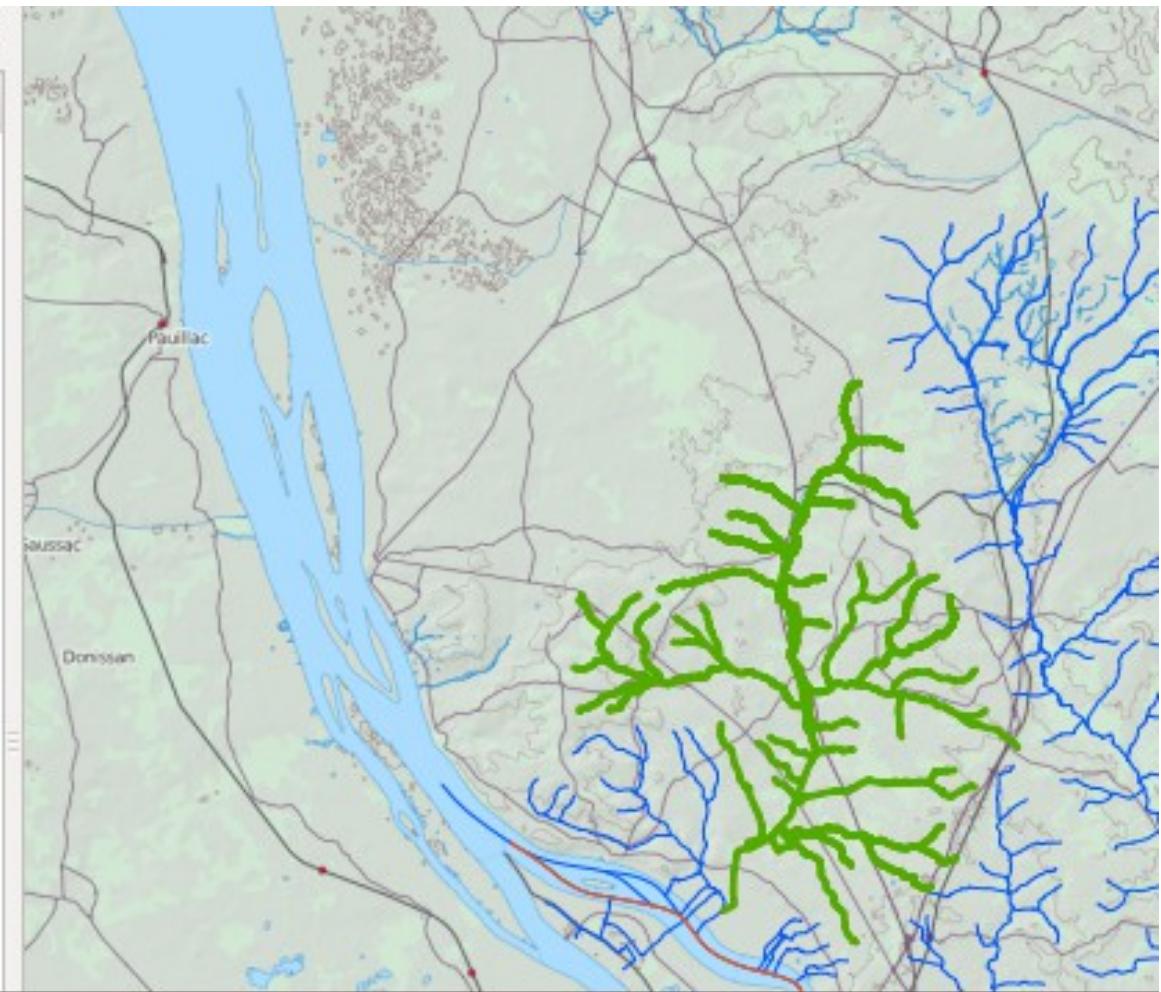
Join CTE results to original
table to get geometries

Better limit recursive queries
to avoid unfinite loops

gid integer	source integer	depth integer	path integer[]	length double precision	cycle boolean	geom geometry(MultiLineString,2154)
31913	20850	1	{31913}	2666.0523017	f	01050000206A08000001000
33855	20735	2	{31913, 3473.3086319}	f	01050000206A08000001000	
32477	20845	2	{31913, 2725.7640259}	f	01050000206A08000001000	
33854	19909	3	{31913, 7183.7295195}	f	01050000206A08000001000	

Couches

- recursive_upstream_topo
- recursive_upstream
- shortest_path_topology
- shortest_path_pgrouting
- hydro network
- background



Attribute table - recursive_upstream_topo :: 0 / 478 feature(s) selected

	edge_id	start_node	depth	path	length	cycle
0	173832	189333	1	{173832}	2666.05230...	f
1	173452	189332	2	{173832,17...	3473.30863...	f

Management

Advanced spatial analysis

Topology

Raster

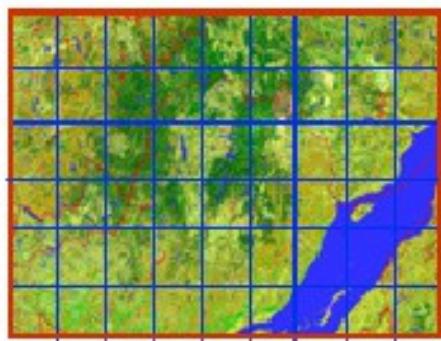
Point Cloud

3D

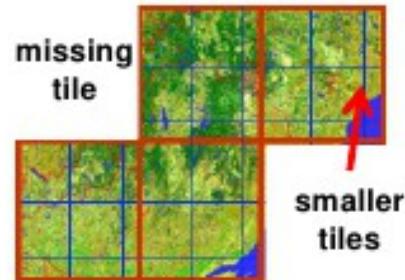
- Raster / vector analysis
- New raster datatype (using tiles)
- Multiresolution, multiband, tile coverage
- Import/export (GDAL)
- Raster functions



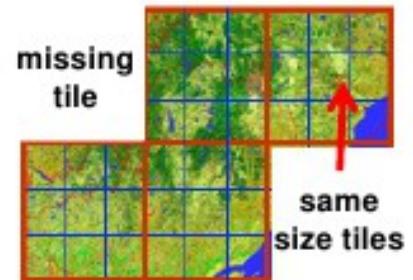
a) warehouse of untiled
and unrelated images
(4 images)



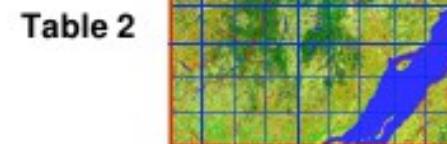
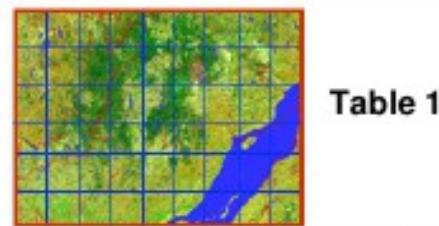
d) rectangular regularly
tiled raster coverage
(54 tiles)



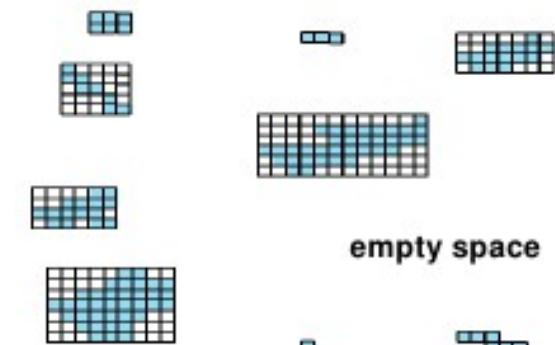
b) irregularly tiled raster
coverage (36 tiles)



c) regularly tiled raster
coverage (36 tiles)



e) tiled images (2 tables
of 54 tiles)



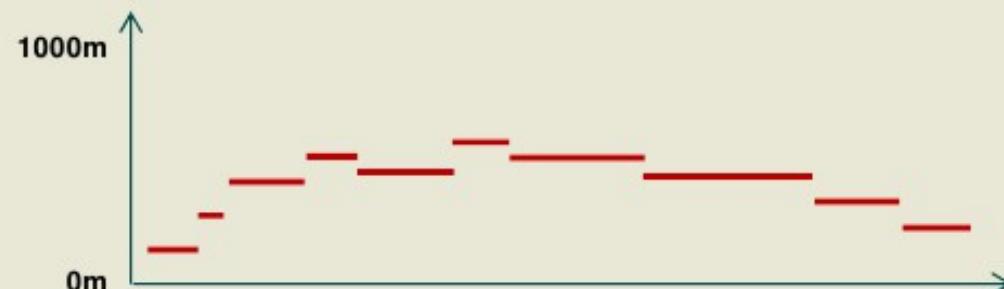
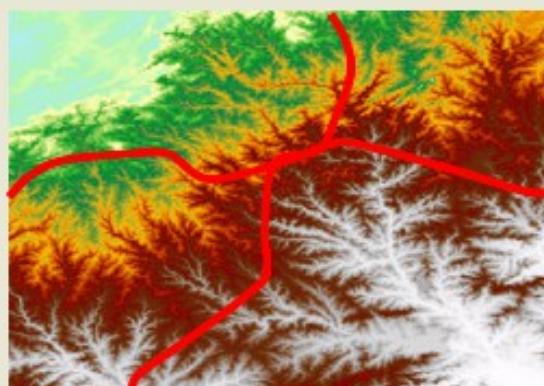
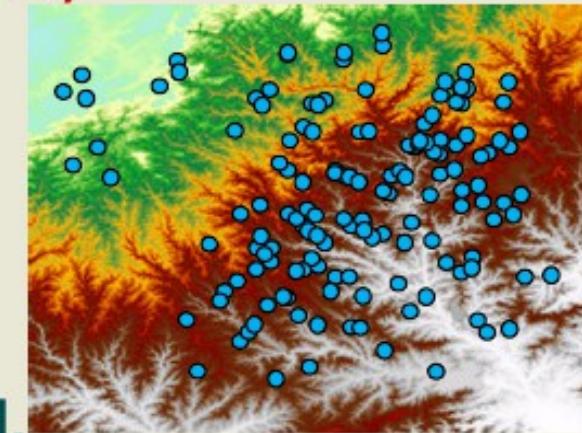
f) rasterized geometries
coverage (9 lines in the
table)

Extract ground elevation values for lidar points...

```
- SELECT pointID, ST_Value(rast, geom) elevation  
  FROM lidar, srtm WHERE ST_Intersects(geom, rast)
```

Intersect a road network to extract elevation values for each road segment

```
- SELECT roadID,  
       (ST_Intersection(geom, rast)).geom road,  
       (ST_Intersection(geom, rast)).val elevation  
  FROM roadNetwork, srtm WHERE ST_Intersects(geom, rast)
```



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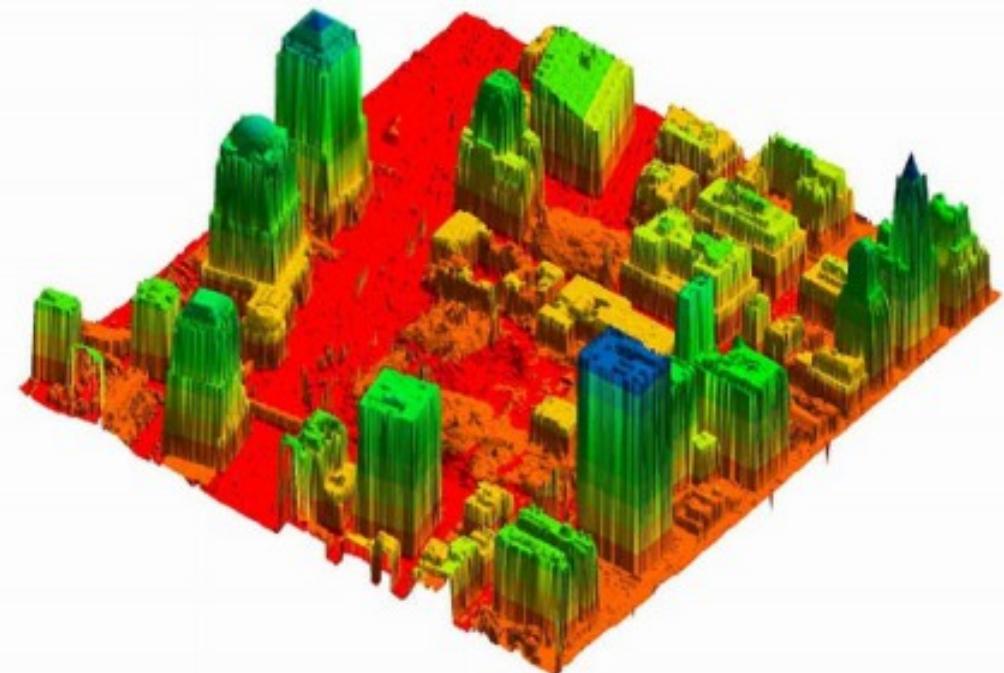
As PostgreSQL and PostGIS extension

Handle Patches

Arbitrary dimension handling

Data compression

PDAL (as a loader)



Management

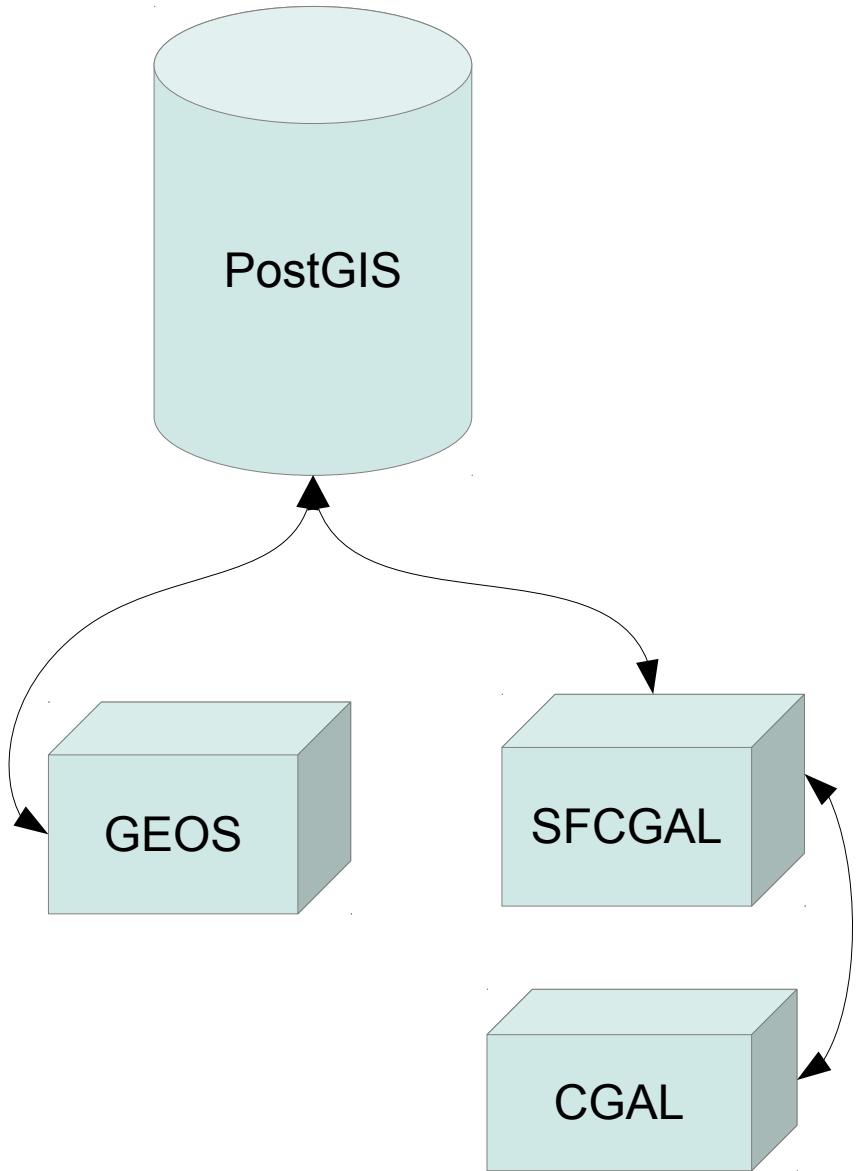
Advanced spatial analysis

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CGAL

ST_3DIntersection

ST_Tesselate

ST_3DArea

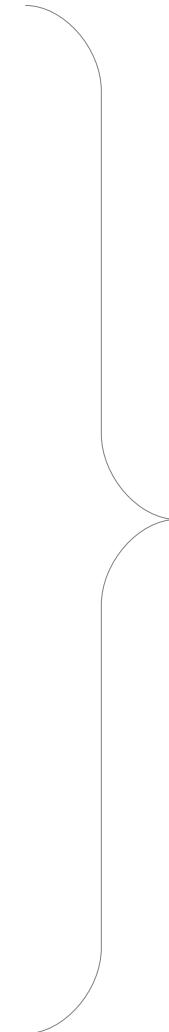
ST_Extrude

ST_ForceLHR

ST_Orientation

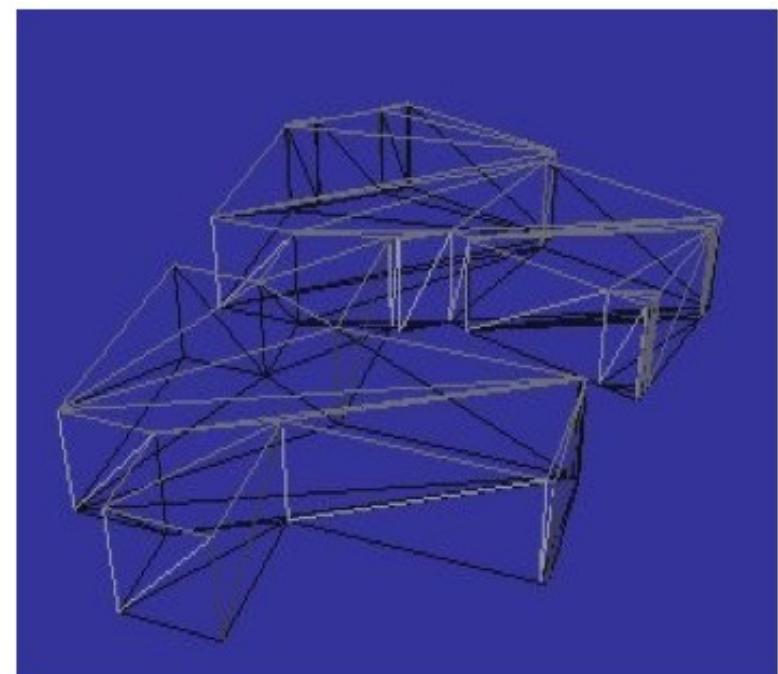
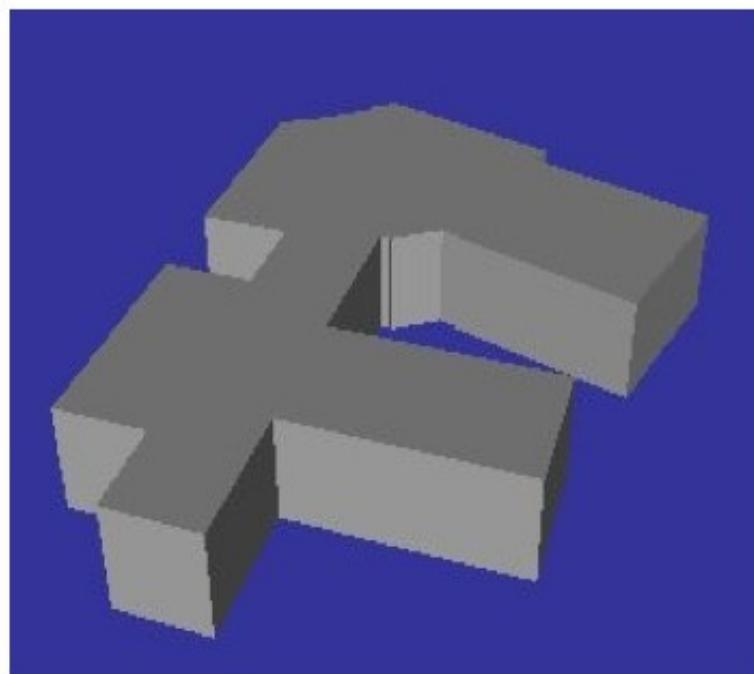
ST_MinkowskiSum

ST_StraightSkeleton



SFCGAL functions

ST_Tesselate



ST_StraightSkeleton



2D Building
Footprint

Straight Skeleton

Extrusion
& roof computation

`ST_Intersects`

`ST_3DIntersects`

`ST_Intersection`

`ST_Area`

`ST_Distance`

`ST_3DDistance`



Both GEOS & SFCGAL

SET postgis.backend = 'geos' ;

SET postgis.backend = 'sfsgal' ;

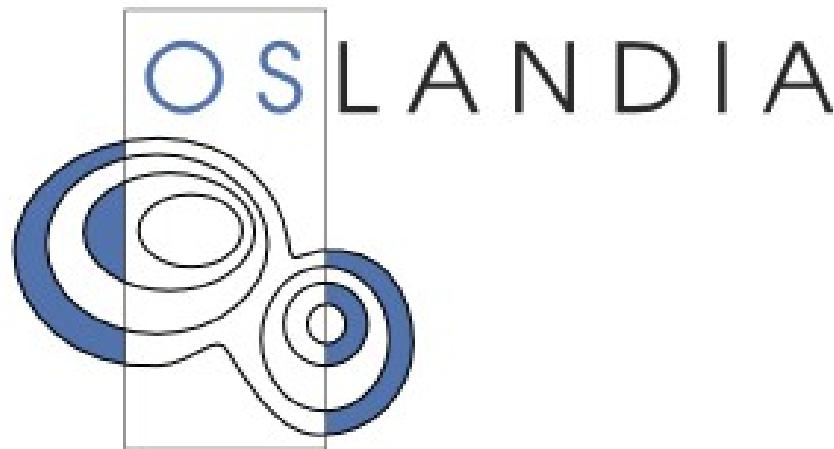
SFCGAL performances similar to GEOS ones for 2D
(but with SFCGAL we gain arbitrary precision)

SFCGAL performances similar to GEOS ones for 2D
(but with SFCGAL we gain arbitrary precision)

But some 3D computation could take time.

<https://vimeo.com/74869530>

<https://vimeo.com/105323534>



www.oslandia.com

<http://www.postgresql-sessions.org/6/start>